

CHAPTER 1

INTRODUCTION

This chapter presents the background of the study, research problems, research objectives, significance of the study, scope and limitations and the definition of key terms.

1.1 Background of The Study

Learning methods and media are two of the most crucial in the learning process. Today, the internet media users are young people, especially in generation Z or millennials who can share any kind of information in various forms, like text, picture, video, and sound in online media. Media did not only send learning messages but also sometimes makes student easy in learning. Media can be called as a tool for delivering information and it expects someone who receives the information will understand. Learning application are a single unit with the learning method. The function of learning application is to support the learning process that can be accessed by anyone, including students, teachers or lecturers.

In 2020 there is an epidemic or virus that attacks all humans in the world known as Covid-19. Covid-19 pandemic changes many aspects and dimensions. The effect spreads to the sector of the economy, social, and education system. In the current situation, the stakeholder provides policies to dismiss all educational institutions to prevent the corona transmission. The government and related institutions also must provide alternatives to the student who cannot carry out the process of education in school. The policy in the field of education taken by the government to face this pandemic is online learning to student of kindergarten until college students.

Therefore, teachers need to be more considerate with the fact that they are the ‘bridge’ of learning process where students need to get through. With the difficulties in the process, teachers need to be more creative and smart in the term of choosing the right way to get through the barrier of difficulties. It does not mean that teachers have to think about every students’ character, but they need to consider the ‘fair’ and right way to teach and learn together with their students. Of course, both of the teachers and students’ side need to be maintained and put in the same place.

In order to reduce the difficulties, frustration, struggles and sense of threat that students may have about online systems, teachers can use namely a Learning Management System (LMS). A learning management system (LMS) is a software application or web-based technology used to plan, implement and assess a specific learning process. Examples of Learning Management System (LMS) are Wiki, Google Classroom, Quipper, and Blogspot, google classroom, and so on. Moreover, all learning management systems use the internet as their usage base. Basically, the internet offers two main benefits which are communication and information (Warren et al, 1998).

On a more comprehensive basis, it can be pointed out that the internet has some functions, especially in education, and these can be listed as (i) storehouse of information, (ii) communication without boundaries, (iii) online interactive learning, (iv) electronic/online research, (v) innovation in the new world, (vi) improve interest in learning, (vii) global education, and (viii) information catalogs (Park, 2009). However, technology, such as online learning, is only as beneficial and effective as the learners who accept and use it. Learners may reject online

learning as useful and refuse to use it, resulting in a waste of time and resources. Google Classroom is becoming increasingly popular in secondary schools. More and more teachers are using Google Classroom to supplement their classroom-based teaching and learning.

Previous studies have shown that the use of Google Classroom has a positive impact. Kassim (2020), in their research “Google Classroom: Malaysian University Students’ Attitudes towards Its Use as Learning Management System” showed that the Google Classroom”. It has been found they felt that Google Classroom was really beneficial, helping them to be more productive, gave them simple access to information, allowed them to complete assignments fast, and allowed them to connect with the lecturer and other students. Furthermore, Google Classroom is incredibly simple to use, with this characteristic having the highest mean.

Esber (2019) on his research “Attitude of High School Students in Using Google Classroom as a Learning Management System (LMS) results showed that students have a favorable attitude towards the use of Google Classroom as a Learning Management System and have significant effect to the attitude of students towards the use of Google Classroom.

All subjects can be accessed through Google Classroom such as teacher register their class in Google Classroom then students will join the courses. There are several facilities provided by Google Classroom. First, teachers can share the course material in textbooks. Second, students can fill out the attendance list. Third, students can submit their work easily. So that, teacher can support the teaching

learning process then make the students enjoy and be active in online class. Google Classroom is also easily accessible and compatible with Android and iOS devices.

By implementing Google Classroom as learning application, it could change the attitude of students in learning English. The existence of Google Classroom as a friendly LMS (Learning Management System) in the education world is one of the reasons why it was chosen in this research. The researcher thought that the students had more optimistic attitudes towards Google Classroom when they used Google Classroom.

According to the above explanations lead the researcher to conduct a research in learners' attitude of Google Classroom platform as a learning application. This issue would be discussed in paper purpose "Learners' Attitude Toward The Use of Google Classroom as A Learning Application".

1.2 Research Problem

Based on the Background of the Study, the researcher conducts the research of problem "How is the learners' attitude toward the use of Google Classroom as a learning application ?

1.3 Research Objectives

According to the research problem above, the researcher intends to describe the learners' attitude toward the use of Google Classroom as a learning application within secondary education.

1.4 Significance of The Study

The researcher selected the study because it will give some advantages as mentioned below:

1. The Teachers or Lecturers

The teachers or lecturers might know their students' perception and attitude of using Google Classroom during the covid-19 pandemic. It will be an input and innovation to them to make the teaching and learning process runs optimally. It is expected to provide useful inputs for teacher at Senior High School, especially for English teachers.

2. The Students

Students are expected to be able to understand the new way of learning through technology. It can make the students know the advantages and the ease of Google Classroom as learning application. The use of Google Classroom can make the students know the new way to have learning activity such as doing assignments, discussions, and interactions via online.

3. The Next Researcher

The next researcher will get informations about the perceptions and attitude of the students on Google Classroom platform. It will also give advantages to another researcher who takes the same topic to use this research results as a reference in conducting the research.

1.5 Scope and Limitation

This research concentrated the study in the learners' attitude toward the use of Google Classroom as a learning application where the researcher will get the data of how learners' attitude toward the use of Google Classroom as a learning application and then analyze it. The subject of the study is students in the tenth grade of SMK PGRI 2 Kediri that use Google Classroom as learning application. Google Classroom is implemented by all teachers.

1.6. Definition of The Key Terms

To avoid the misunderstanding in this study, there are several definition of the key terms that the researcher necessary to explain them. The key terms are as follow:

1. Attitude

Originally the term "Attitude" referred to a person's bodily position or posture. Attitude is a learned predis position to respond in a consistently favorable or unfavorable manner with respect to a given object. In a simple way attitudes are likes and dislikes.

2. Learning application

Learning application based is a tool that is used in the learning process by making use information technology.

3. E-Learning or Electronic Learning is the teaching and learning process that uses gadgets (computer, laptop, smartphone, etc.) and internet connection.

Teachers and students can do teaching and learning activities without attending the class.

4. Google Classroom

In educational settings, Google Classroom encourages the influence of social media to be used. In terms of collaboration, feedback, personalized learning and many other related aspects, this provides a safe atmosphere for teachers and students. In terms of students, time and place are separate and encourage ideas and knowledge to be shared.