CHAPTER I

INTRODUCTION

This chapter encompasses the background of study, the research problem, object of research, the scope and limitation in the research, the significance of study, and definition of key term.

A. Background

According to Searle in Della (2018), communication is the way to find out what happens to the other people.In communicating, you need someone to talk to therefore what is said can be conveyed correctly. People who do it often experience miscommunication because they donot understand what the speaker means.According to Yule in Krisnadiari (2018) stated that everyone has different communication skills, some people are difficulty grasp the information and how to convey it properly and impliedly. According to Grundy in Linda's article (2018) revealed that there are also people who convey something easily but it is difficult find it and grasp the meaning of the statement. There are also people who are difficult to utter the language but they are easy in getting the meaning of the interlocutor. Ruler (2018) stated that the speaker and listener are related each other because when speaker says something. According to his actions, the listener's responses appears. Each sentences uttered by the speaker has its own meaning. The meaning of the act in language can be learned in speech act. Each actions can be analyzed and identify. According to Austin (1962), action analysis speech act can be applied in linguistic and literature works such as poetry, novel, short story, film, and song. Every questions, answers, responses, requests, explanations, invitations, suggestions, requirements, prohibitives, permissives, and advisory can be analyzed with speech acts, because we know that speech act isconversation. According to Yule in Sumarsono (2017),what people do by saying a word called speech act. There are three types of speech act include locutionary act, illocutionary act, and perlocutionary act. A locutionary act accours when the speaker performs an utterance, which has meaning in traditional sence. An illocutionary act is the performance of the act of saying something with a specific intention. Perlocutionary act happens when what speaker says has an effect on the listener.

Austin (1962) stated that the minimal units of human communications are speech act of a type illocutionary. According to Searle (1979) illocutinarydevided into five types Those are declaration, representative, expressive, directives, and commisive. They have their own definition to identify the meaning in each utterances According to Yule (1996) explained that declaratives are kind of illocutionary acts that change the world via their utterances. Yule (1996) stated that representatives are types illocutionary act that commit the speaker accept approximately something the truth or not. According to Yule (1996) expressives are types of illocutionary act that express what the speaker feels.Yule (1996) stated that directives are illocutionary act that try by the speaker to have a listener to do something. Yule (1996) argues commissives are kind of illocutionary act that is commit the speaker to some future course of action.

There are three episodes of How To Train Your Dragon. In this case the reasecher chooses the third episode that is How To Train Your Dragon: The Hidden World movie. Getting of this movie the script on https://id.m.wikipedia.org/wiki/How_to_Train_Your_Dragon:_The_Hidden_Worl d. It is a 2019 American 3D computer-animated action fantasy film produced by DreamWorks Animation and distributed by Universal Pictures. This film is based on the English book series of the sane name by Crassida Cowell. It is a sequel to the 2014 computer-animated film How to Train Your Dragon 2 and the third in the trilogy. Written and directed by Dean DeBlois, this film stars the voices of Jay Baruchel, America Ferrera, Cate Blanchett, Craig Ferguson, and F. Murray Abraham. The film's storyline follows Hiccup searching for dragon utopia called "The Hidden World" while reconciling with Toothless' new tie with the female Light Fury. The main character of this film names Hiccup. He has the loyal dragon that always accompanies him everywhere. The Dragon names Toothless and Hiccup is a child of the chief viking. He has five best friends are always beside him in every conditions. They are Astrid, Ruffnut, Tuffnut, Snotlout, and Fishleg. The antagonies as enemy names Grimmel. Viewer can get many moral velues comes from every actors words in movie.

Based on explanation above, Researcher would like to analyze the main character using speech acts theory that is directive acts from How To Train Your Dragon: The Hidden World movie. The researcher chooses it therefore quoted from Wikipedia.com How to Train Your Dragon: The Hidden World is the first DreamWorks animated film distributed by Universal Pictures, whose parent company NBC Universal acquired DWA in 2016. It received positive reviews from critics, citing animation, action sequences , music score, voice acting, emotional weight and conclusion. It has earned over \$ 519 million worldwide, becoming the fourth highest grossing film of 2019, as well as the highest grossing animated film Universal not produced by Illumination. The movie depicts a young leader played by Hiccup which is the ending of the previous episode. Heroism and leadership are very strong in this film. The researcher gives the title of this research "Directive Speech Act Analysis Of The Main Character In How To Train Your Dragon Movie Script"

B. Research Problem

Based on the background of study, the problem of the study could be described as follows: What are the directive utterances produced by the main character in "How To Train Your Dragon: The Hidden World" movie Script?

C. Object of Research

Based on the problem research, the aims of this research is to analyze the directive utternces of the main character in "How To Train Your Dragon Movie: The Hidden World" movie script.

D. Scope and Limitation in The Research

To minimize the possible misunderstanding from the reader, the writer gives scope and limitation to this research. The scope of this study is to analyze the directive speech act of the main character in movie script "How To Train Your Dragon"

In order to limit the problem of study the writer focuses on the kinds of directive act those are command, suggestion, request at the main character in dialogue script in How To Train Your Dragon: The Hidden World movie script.

E. Significance of Study

Based on the problem of study above. This research is to give contribution for people who want to study about meaning using speech act as in linguistic. Therefore this study gives more explanation about directive speech act. The Researcher hopes that this research can give more knowledge for the reader about directive speech acts, for the readers this research can be used to study about directive speech act.

F. Definition of Key Term

1. Speech Act

According to Yule (1996) speech acts is sort of "action" performed by a speaker with the expression. We utilize the term of discourse acts to depict activities such as asking, commanding, illuminating, etc. In this way, we can characterize a discourse act as the activity performed by a speaker with an utterance. For occurrence, in case the individuals say, "I'll go home". Hence, this expression containing performing the discourse act of "promising" it implies that the speaker guarantee she/he will go home. According to Searle (1969) there are five types of directive speech acts; command, request, permission, prohibition and question.

2. Directive Act

According to Yule (1996) directives are those kind of speech acts that speaker use to get someone else to do something. They express what the speaker wants. They are commands, request, suggestions and warning.

3. The Main Character

The main character is the character who determines the overall storyline. The main character does not always appear in movie. The main character can divided into two points. Those are protagonist character and antagonist character.

4. Movie

According to Hornby (2010) stated that movie is a story and records as a set of moving pictures to be shown on television or at the cinema. According to Microsoft (2008) movie or film is a series of images that are projected onto screen to create the illusion of motion. Motion pictures also called movies, films, or the cinema are one of the most popular forms of entertainment, enabling people to bring themselves in an imaginary world.