

CHAPTER I INTRODUCTION

This first chapter contains; the background of the study, the research problem, the study's objective, the study's significance, the study's limitation, and the definition of key terms.

1.1. Background of Study.

The rapid advancement of technology cannot be denied, including in the world of education. Evidenced by various digital platforms supporting the teaching and learning process, whether it is to find sources of learning information, facilitate long-distance communication, facilitate access to various sources of knowledge, and much more. Therefore, the presence of various kinds of digital platforms in the world of education should have begun to be introduced to students to increase students' learning motivation and also with the existence of digital platforms in the world of education as educators can be easier control the teaching and learning process of students, whether it is to control the increase or decrease students' achievement (Class, 2018).

Google Classroom has become popularly used by the world of education in Indonesia since the beginning of the emergence of the covid-19 outbreak, which is considered very cheap, lightweight, and suitable for use by both students and educators in Indonesia. Therefore this application is expected to be not only popular during the Covid-19 outbreak but can be more developed as a media for managing and controlling the teaching and learning process wherever and whenever. So, if appropriately used to increase students' motivation and achievement, technological advances cannot be denied that students in the technological era will feel more comfortable with their gadgets. So that if this maximizes In the teaching and learning process, students may be faster in capturing learning material, and not only that, the world of education in Indonesia will be more prepared to face any conditions. Be it the mutation wave of the Covid-19 disease outbreak that suddenly attacked, which forced the teaching and

learning process. A process that must do remotely if the student is in Indonesia. Suppose students are introduced to or accustomed to accessing digital platforms. In that case, the teaching and learning process will not be limited by space and time because it can be accessed anytime, anywhere, especially in the English teaching and learning process, where learning resources need that support students' understanding.

The WHO's emergency director, Dr. Mike Ryan, also warned that the SARS-CoV-2 coronavirus that causes Covid-19 may never go away even if there is a vaccine. Even if there is a vaccine to fight Covid-19, it will function to control the virus. Not to remove the virus from the face of the Earth (Putri, 2020) so that the teaching and learning process continues by considering the safety of the students' souls. Ultimately, learning from home online is the best choice based on current conditions in the field to prevent coronavirus transmission. However, there needs to be a breakthrough in media facilities that support online learning, especially in English teaching and learning, because this is where high concentration skills are needed. One of the online learning media commonly used in Indonesia is Google Classroom. Who will find out how students' perceptions of online learning will be focused on the teaching and learning process of English subjects and the impact of the teaching and learning process with these materials is carried out on Google Classroom online media, plus the research location is at the State High School 1 Puncu which is located many potential problems that occur, because it is in the highlands of Mount Kelud and researchers are interested in discussing the problems there because from previous studies that researchers read mostly occurred in schools in urban areas which have good learning support facilities, not only good school facilities but also public facilities that are far away very adequate which makes it seem as if schools in urban centres are more prepared to improve the quality of education both in online and offline learning conditions, as is the case with previous research entitled *"The Students' Perceptions on the use of Google Classroom (GCr) in Learning English"* by (Ade Kisna Mulya, 2020) who has conducted research at State Senior High School 15 Semarang, then there is a study entitled *"Persepsi Siswa Terhadap Pembelajaran*

Daring Pada Mata Pelajaran Bahasa Indonesia di Madrasah Aliyah Negeri 2 Surakarta" by (Sulistiyawati, 2020) where the research location is also in the middle In the city of solo, namely Surakarta, then there is also a study entitled *"Persepsi Siswa Terhadap Penggunaan Media Pembelajaran Google Classroom Dalam Pembelajaran Daring Pada Mata Pelajaran Ekonomi Di Sma Negeri 3 Bantul"* by (Maryati, 2021), where the research location is the same as other research, namely the location of the research is in urban schools. Of course, this will be inversely proportional to the school where the researcher will conduct research at the State High School 1 Puncu, located in the Mount Kelud plateau. Learning support facilities are also limited. However, this is unfair compared to urban schools, mainly if distance learning is online. Therefore, it would be nice to get special treatment in overcoming online learning problems in areas with limited learning support facilities. Therefore, based on the problems above. The researcher is interested in research related to this problem by withdrawing the research title *"Students' Perception On The Use Of Google Classroom In English Teaching And Learning Proses."* to conduct further research to find the problems that occur in the State High School 1 Puncu. Then, it can be used as a reference to find alternative solutions in the hope that the State High School 1 Puncu student can achieve more by maximizing google classroom-based or digital-based learning, especially in English lessons.

1.2. Research problem.

Based on the results of the elaboration of the research background above, the formulation of the research problem can be stated as follows:

- a) What are students' perceptions of the Google Classroom-based English teaching and learning process so far?
- b) What is the process of interaction that occurs in learning to teach English based on Google Classroom?
- c) What are the obstacles faced in teaching and learning English based on Google Classroom?

- d) What makes students interested in teaching and learning English based on Google Classroom?

1.3. The objective of the study.

The research objective refers to the research formulation above. Therefore, the researcher has the following research objectives:

- a) To describe the various perceptions of students towards the teaching and learning process of English based on Google Classroom.
- b) To describe the interaction process in teaching and learning English based on Google Classroom.
- c) To find out what are the students' obstacles in the process of teaching and learning English based on Google Classroom.
- d) To find out what makes students interested in participating in the learning process of teaching English based on Google Classroom.

1.4. Significant of the study.

The writer hopes this research can contribute to English teaching and learning. It has two significant significances, i.e., practical and theoretical significances:

1. Theoretical Significance.

This research is expected to provide breakthroughs and innovations in digital online learning models through Google Classroom media to increase motivation to learn English for state high school students 1 Puncu and is expected to be the best solution for the distance learning system. Furthermore, suppose the wave of covid-19 occurs again at any time. Then, if the online learning system through google classroom is managed correctly and students can adapt well, Indonesia's education world may always be ready to face whatever conditions occur.

2. Practical Significance.

a. For the students'.

The results of this study can be used as evaluation and reference material for innovations in the teaching and learning process of English in the Google Classroom media.

b. For the teacher.

The results of this study can be used as a solution in helping teachers in online learning, especially in the process of teaching and learning English in the google classroom media.

c. Other researchers.

To give additional information to another researcher who wants to conduct further research in the related field.

1.5. Limitation of the study.

The scope of this research is to describe students' perception at the State High School 1 Puncu of the teaching and learning process of English in the Google Classroom media. The researcher focused on collecting data on various students' perceptions of the teaching and learning process of English in the google classroom media.

1.6. Definition of key terms.

In this section, the researcher explains the term research to further explain the study's contents. The definition is as follows:

a. Students' perception.

Students' perception means a view of the student's opinion on what is happening, be it an opinion regarding an agreement or a rejection accompanied by an apparent reason in the form of obstacles faced, or it could be a student's interest in this case, there should be no outside influence and must be pure from the point of view of each individual which can later be used as material for evaluation and reference to create something better. In this case, the researcher focuses on a student's view of the application of the online learning model through the google classroom media, especially in English subjects.

b. Google Classroom.

Google Classroom is a free web service that aims to simplify the creation, distribution, and paperless assessment of assignments. Google classroom comes with Google Drive for creating and distributing assignments; Gmail for communication; Google Docs, Sheets, and Slides for writing; and Google calendar for scheduling. Mobile applications for iOS and Android devices are also available, making it easier for students and teachers to carry out learning activities, especially learning English, because they have access through their cell phones. To join a class, students can join via a secret code. Each class automatically creates a folder on the respective user's drive where students' can submit paperless assignments. Students and teachers can attach audio, video, and other files in different formats. Teachers can monitor each student's progress and provide grades and private comments.

c. Teaching and learning proses.

Learning is the result of the interaction between stimulus and response. A person is considered to have learned something if he can show a change in his behavior. Teaching is an ability in the form of experience and creativity possessed by a teacher in delivering learning. In order to produce effective learning in teaching, teachers must be able to provide changes to students who can produce knowledge and form good character and attitude values.

So the teaching and learning process is a process of delivering interactive material, which can later be accepted as learning with a stimulus and response between teachers and students who are expected to get a better chance.

d. English learning.

English learning is about developing language skills that are contextually acceptable to students' contexts, conditions, and daily situations, such as the ability to write, listen, read, and so on. The scope of this research relates to the teaching and learning process of English in the Google Classroom media. Therefore, this English teaching and learning indicator focus on how students perceive the learning process through Google Classroom media.