

CHAPTER I

INTRODUCTION

This chapter will explain about why this research was chosen by researcher and explain about background of study, research question, objectives of research, significant of research and definition of terms.

A. Background of Study

Pandemic era occurred for almost two years then learning activities had to be carried out online. Through online learning, learning materials can be accessed anytime. In addition, materials can refer to various learning sources, including online media. Online learning is done by utilizing various technologies in a more flexible learning environment in terms of time, location, learning style, assessment, and collaborative learning which is a form of effectiveness. However, in Indonesia not all students are familiar with the system so this requires adaptation and motivation in the implementation process.

Nurfaisal (2021) said that students' learning motivation has decreased in online learning due to several factors that do not support the student learning process in online learning, such as the connection factor of internet network access, the learning media used, the capacity of students for online learning, and others. In contrast, students' learning motivation was high enough before implementing online learning (Purmama, Rahayu, & Yugafiati, 2019).

In the new normal era, a period of new habits is created where the intended habit is to carry out activities as normal activities by applying health protocols. Therefore, the education system must follow a new phase, in which students are asked to do offline learning again. In this era, the learning process is not enough to just focus on online learning, because e-learning cannot fully fulfill the learning objectives, but it can only be used as a complement to face-to-face learning in the classroom (Lewis, 2002).

Therefore, Stein and Graham (2014) stated that the blended learning model is the right solution for educators and students in the above conditions. In addition to its application, it can combine offline learning and online learning. Its model can increase access, make it easier for students to access learning materials, enhance their new experiences, improve the quality of learning, and reduce learning costs. Thus the reopening of schools gives a new picture of learning in the new normal, be it from teacher strategies in teaching or developing learning that helps students learn, previous learning difficulties are expected to be fulfilled in the new normal.

As the result of unstructured interviews with teachers and students before doing research, teachers said that online learning raises some negative impacts as decreased students' understanding of learning and student activity compared to learning. In addition, students who are less active in online learning are reluctant to ask the teacher about learning materials, disappear and are difficult to contact by teachers and students, stood reluctant to expand their knowledge by seeking information from other sources. The difficulties in online learning felt by students are boredom during online learning, then

students find it difficult to understand material or assignments due to limited interaction with teachers and friends.

From the problems above, it can be seen that the symptoms that arise as a result of a tendency to change in students' learning motivation before and after online learning. Motivation in activities learning is a driving force that exists within students to lead to learning activities so that learning objectives can be achieved. Motivation is one of the most influential things in determining the achievement of the learning process because motivation can encourage and stimulate students to follow the lesson well.

Based on the explanation above, this study attempts to analyze and compare students' learning motivation when learning online and offline. Problems and limitations teaching method used by the teacher in online learning does not close the possibility of students having difficulty in following the lesson. Therefore, the researcher wants to conduct a study entitled **“A Comparative Study between Students' Motivation in Offline and Online Learning during Pandemic Era at SMKN 2 Kota Kediri”**. The researcher hopes that this research can provide an overview of the differences in students' learning motivation and the extent of these differences.

B. Research Question

The research question is to find out:

1. What is the level of students' motivation in offline learning at SMKN 2 Kota Kediri?

2. What is the level of students' motivation in online learning at SMKN 2 Kota Kediri?
3. Is there any significant difference between students' motivation in offline and online learning during pandemic era at SMKN 2 Kota Kediri?

C. Objectives of Research

The objectives of this study are:

1. How the description of students' motivation in offline learning during the pandemic era at SMKN 2 Kota Kediri
2. How the description of students' motivation in online learning during the pandemic era at SMKN 2 Kota Kediri
3. Find out whether there is any significant difference in student motivation during offline and online learning during the pandemic era at SMKN 2 Kota Kediri

D. Significance of Research

This research is expected to provide several significant as follows:

1. This research can prove the comparative between student' motivation in offline and online learning during pandemic era
2. This research can give useful information about student' motivation in offline and online learning during pandemic era at the tenth grade of SMKN 2 Kediri.
3. This research can evaluated whether student' motivation in offline and online learning during pandemic era.

E. Limitation of Study

In this study focused on students' motivation in offline and online learning during pandemic era. The researcher limits the data of the research about the students. The researcher only analyzes the students' motivation in offline and online learning during pandemic era

F. Definition of Terms

1. Comparative

Comparative is a form of research that compares interrelated variables by suggesting differences or similarities in a policy and others.

2. Motivation

Motivation is encouragement from within someone that provides direction and enthusiasm so that they can achieve the desired goals.

3. Offline Learning

Offline learning is a learning process that is carried out directly / face to face between students and teachers at school.

4. Online Learning

Online learning is a teaching and learning process that utilizes the internet and digital media in delivering the material.

5. Pandemic Era

Pandemic Era is an epidemic that spreads simultaneously everywhere, covering a large geographical area. Coronavirus is a collection of viruses that infect the respiratory system.