

## **CHAPTER II**

### **REVIEW OF RELATED LITERATURE**

In this chapter consist of review of related literature concerning for the students' perception, definition of perceptions, perceptions process, the use of Google Classroom and previous study

#### **A. Students' Perception**

##### **1. Definition of perceptions**

In common terminology, perception is defined by Longman Dictionary of Contemporary English as: the way the think about something and the idea of what it is like, the way that notice things with senses of sight, hearing etc., the natural ability to understand or notice things quickly. In philosophy, psychology, and cognitive science, perception is the process of attaining awareness or understanding of sensory information. The word "perception" comes from the Latin words perception, perceptions, and means "receiving, collecting, action of taking possession, and apprehension with the mind or senses" according to (Li, X. H., & Wu, X. C. (2005)).

##### **2. Perception process**

The perception process, according to Varner I., & Beamer, L. (2006). There are three processes, selection is the first stage in the process of perception, during which convert the environment stimuli into meaningful experience. In daily life bombarded constantly by such a large variety of information that at a blink moment may encounter these stimuli: the words hearing, the witness of an

accident, the ticking of a clock, to name but a few. Since the world embraces everything, these are countless stimuli arriving at our sensory organs simultaneously and waiting to be processed. However, it can't perceive all the information available to us, because in doing so would experience information overload and disorder.

The second stage in perception process is organization. After selecting information from the outside world, we need to organize it in some way by finding certain meaningful patterns. This organization stage is accomplished by putting things or people into categories, and that is why it is also termed categorization by some researchers. In this stage of perception, the social and physical events or objects encounter will immediately have shape, color, texture, size, etc. For instance, when asked what a human being is, some people may describe it from the perspective of skin color, others from that of race or nationality. If close the eyes and think what the university library is, the experience an organized environment with an internal and external structure. Organization allows "to structure and give coherence to our general knowledge about people and the social world, providing typical patterns of behavior and the range of likely variation between types of people and their characteristic actions and attributes.

The third stage in perception is interpretation, which refers to the process of attaching meaning to the selected stimuli. Once the selected stimuli have been categorized into structured and stable patterns, try to make sense of these patterns by assigning meanings. But different people may give different interpretations of

the same stimulus.

For instance, a police officer's arriving at the crime spot can be interpreted differently—the victim may regard it as soothing and relief-giving, but the criminal will definitely be frightened by it. Another example, a kiss or a big hug in public is a common way of greeting each other in some western countries, which has the function of saying “Hello!”, whereas in many other countries they are always considered to be “lovemaking” behaviors. Such interpretation differences arise because “Culture provides with a perceptual lens that greatly influences how we interpret and evaluate what we receive from the outside world” (Samovar et al., 2000, p.57).

### **B. The quality of six aspects for using Google Classroom to support English learning.**

According to Rochmah, E., & Majid, N. W. A (2018) there are six aspects Those are:

#### **a. The acceptance of using Google Classroom**

Google Classroom can work in unidirectional process as it can serve the teachers' strategies and styles on one hand and students' perception, understanding and effective participation in different classroom skills on the other hand the acceptance of Google Classroom is affected by different factors.

#### **b. The expectation of using Google Classroom**

Having high expectation means believing students should always strive to achieve their best. Raising expectation is not about being strict or a micro-manager. It's quite the opposite. By raising the expectations, students will work

hard weather teacher watching them or not

**c. The social influence in using Google Classroom**

Google Classroom has provided an innovative way for students to learn with the use of technology. The environment is the first influence of the use of a technology, if it is not introduced then the students will experience a retardation, there are many types of social media, not only google classroom, but all social media should be introduced in order to become a nation that is not blind to technology

**d. The convenience in using Google Classroom**

According to a very reliable source (Wikipedia.com), “Google Classroom is a free web service, developed by Google for schools. The primary purpose of Google Classroom is to streamline the process of sharing files between teachers and students”. So in sense, Google Classroom is convenience platform to use.

**e. The Obstacle in using Google Classroom**

According to Nagele, N. (2019) The obstacles in the students’ learning process using Google Classroom and even the objectives of the learning cannot be achieved successfully due to the aforementioned Problem. Furthermore, some students had the difficulties in understanding the materials since the teachers only Provided the materials and tasks without much instruction. The other reason is that the lecturer sometimes Did not give the directions of doing assignment clearly, so that the students felt challenging to understand What they have to do in the assignment. In these situations, the students were strived

for learning by Themselves as autonomous learners, and yet some of them were still not organized to the situation.

**f. The use of Google Classroom in English learning**

The use of technology in learning English, especially by using the media of Google Classroom should be developed. By developing it, it can help us to motivate our students to learn fun and understand the use of technology for learning. Then, creativity is a challenge to develop further. It is an effort of the teacher to know more about the Google Classroom to learn soon.

**g. learning Management system**

According to, Zhang, M. (2016) With unique learning and design features, learning management systems can be implemented for a range of students at every grade level, most learning management systems contain a standard set of tools that are used to facilitate learning and discussion in an online environment. Some tools, such as a threaded discussion forum, are used to foster communication and collaborative learning. Other tools, such as assessments and online grade books, are used to increase teacher productivity and track student performance while ensuring that the course is meeting curricular objectives.

According to Bagata et all (2020) Digital Content through an LMS If the district is making the move toward a digital curriculum, likely want to consider implementing a learning management system. A learning management system (LMS) is an online platform that enables the delivery of materials, resources, tools, and activities to students both in and out of the classroom environment. It allows teachers to offer tailored instruction that can be accessed by students

anytime, anywhere without geographic constraints.

While the online environment of an LMS shares many features with traditional teaching and learning, it also has some unique attributes, such as flexibility (anytime, anywhere) along with time for reflection and learners' anonymity. Additionally, learning management systems offer the convenience and support of a common system used by teachers, support staff, students, and parents. Accessibility Web-based learning management systems are accessible to all students regardless of their location. This allows colleges and universities to reach a diverse student population. At high school and middle school levels, an LMS allows students to access their assignments and course content from home. Furthermore, the technology promotes globalization with open, flexible learning environments.

According to, Beal, V. (2017) there are four benefit of LMS first, time Learning management systems allow instructors to post additional content and resources to enhance the curriculum, providing learning opportunities without the constraint of classroom schedules or limited class time.

Second, flexibility Students learn at different rates, and learning management systems provide the flexibility needed to meet their unique learning needs. Students can go back and review content as needed, or spend additional time researching a topic of interest. This self-directed learning gives students more control over their education.

Third, collaboration LMS tools foster student collaboration on group projects. Built-in features support group blogs and wikis as collaborative spaces

for learning. In addition, file sharing tools allow groups to post and share information.

Fourth, community An LMS platform supports a community of learners working together to build knowledge. Discussion forums, link and file sharing, and real-time messaging encourage student communities to come together and share knowledge.

### **C. The use of Google Classroom to support learning process.**

Azhar, A. (2016). Google Classroom is a Google product that is connected with Gmail, drive, hangout, youtube and a deep calendar. The many facilities provided by Google classroom will make it easier for teachers to carry out learning activities. The intended learning is not only in class, but also outside the classroom because students can do learning wherever and whenever by accessing Google classroom online. Google classroom (or in Indonesian, ruang kelas Google) is a learning platform that can be devoted to any educational scope that is intended to help to find a way out of the difficulties experienced in making paperless assignments. Arends (2001:6) states that This software has been introduced as part of Google Apps for Education (GAPE) since August 12, 2014. It is easier for teachers and students to carry out the learning process more deeply through this application.

styles on one hand and students' perception, understanding, and effective participation in different classroom skills. Learning activities in the mobile is one of the challenging in higher education.

Google class room is a learning management system that can be used to

provide teaching materials, integrated test assessments (Al-Emran, Elsherif and Shaalan, 2016; Jano et al., 2015). It is different with learning media, the other advantages of Google class room media are problems of effectiveness and efficiency in learning. `If we want to start to use Google Class Room, we first enter the Google account and then search for the Google product. After entering on our Google classroom account, we face three main menus, namely stream / flow, classwork / activities of students and people. Stream is a Google class facility that can be used to make announcements, discuss ideas or see the flow of tasks, material, quizzes on topics taught by the teacher.

#### **D. Previous Studies**

The first by Sukmawati and Nensia (2019) from Department of English Education, The researcher used descriptive qualitative. The objective of the research is to compare the quality of learning process in second semester English students at Megarezky University. This study is focused on quality of learning process when using Google Classroom. Based on the result of the research, it researcher can be concluded that google classroom has roles in english learning teaching. It was proved that students can focus on their discipline because the assignments have deadline.

The second by Hafidh Rois Al Ahsan (2019) from IAIN Surakarta. The objective of the research is to solve the problem of students' writing skill and improve the students' writing skill by using textbook and Google classroom. The subject of this 70 research is the eighth grade students of MTs Imam Puro Kutoarjo. The researcher using qualitative and quantitative to method collect the



data. the researcher got the results, there is a significance difference on the students' writing skill between the students who are taught by using Google Classroom and those who are taught by using Textbook at the eleventh grade students

The third, by Dede Muhammad Ridho, et all (2019) from Majalengka University Here, the researcher uses qualitative method. The objective of the research is to describe the learning process of writing in recount text through Google Classroom, the problems faced by students and the teacher. The findings showed that most participants responded positively and accepted Google Classroom as simple and meaningful learning platform which enable the students to learn anywhere and anytime without having face to face interaction with teachers and other classmates.