

**THE EFFECTIVENESS OF USING BAMBOOZLE GAME ON STUDENTS'
VOCABULARY MASTERY AT SEVENTH GRADE OF SMP AL HUDA KOTA
KEDIRI IN THE ACADEMIC YEAR 2024/2025**

THESIS



Written by:

Yunika Widyastuti

21202087

DEPARTMENT OF ENGLISH LANGUAGE EDUCATION

FACULTY OF TARBIYAH

STATE ISLAMIC INSTITUTE OF KEDIRI

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THESIS

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In Partial Fulfillment of the Requirements

For the Degree of *Sarjana* of English Language Education

By:

Yunika Widyastuti

21202087

DEPARTMENT OF ENGLISH LANGUAGE EDUCATION

FACULTY OF TARBIYAH

STATE ISLAMIC INSTITUTE OF KEDIRI

2025

DECLARATION OF AUTHENTICITY

Name : Yunika Widyastuti
Student's ID Number : 21202087
Study Program : Department of English Language Education
Faculty : Tarbiyah
Title of Thesis : The Effectiveness of Using Bamboozle Game on Students'
Vocabulary Mastery at Seventh Grade of SMP Al Huda Kota Kediri
in the Academic Year 2024/2025

I hereby declare that this thesis and all the work presented within it are entirely my own and the result of original research. Except where explicitly stated through citations and references, this work does not contain any material previously written or published by another individual. Furthermore, no part of this thesis has been submitted to support the award of any other degree or academic qualification at this or any other institution. I accept full responsibility for the content of this thesis in the event of any dispute or claim arising from it.

This thesis is submitted in partial fulfillment of the requirements for the degree of *Sarjana* (S1) in the English Study Program, State Islamic Institute of Kediri.

Kediri, 8th June 2025

The Researcher,



Yunika Widyastuti
NIM 21202087

APPROVAL PAGE

This is to certify that the *Sarjana's* Thesis of Yunika Widyastuti has been approved by the Thesis advisors for further approval by the board examiner

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YUNIKA WIDYASTUTI

NIM. 21202087

Approved by:

Advisor I



Drs. Agus Edi Winarto, M.Pd.

NIP: 196505272000031001

Advisor II



Erna Nurkholida, M. Pd.

NIP: 197611252007102005

RATIFICATION SHEET

**THE EFFECTIVENESS OF BAMBOOZLE GAME ON STUDENTS'
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KOTA KEDIRI IN THE ACADEMIC YEAR 2024/2025**

**YUNIKA WIDYASTUTI
NIM. 21202087**

Has been examined by the board of examiners of State Islamic Institute (IAIN) of
Kediri, on June 16th, 2025

1. Main Examiner

Mohammad Muhyidin, M.Pd.
NIP. 1980122620009121004

(.....)

2. Examiner I

Drs. Agus Edi Winarto, M.Pd.
NIP: 196505272000031001

(.....)

3. Examiner II

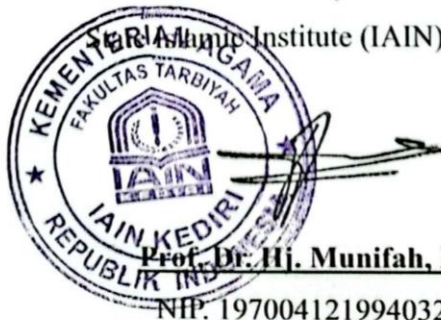
Erna Nurkholida, M.Pd.
NIP: 197611252007102005

(.....)

Kediri, June 16th 2025

Dean of Faculty of Tarbiyah

State Islamic Institute (IAIN) of Kediri



Prof. Dr. Hj. Munifah, M.Pd
NIP. 197004121994032006

DEDICATION

1. Thanks to the Lord of the world, Allah SWT and the Prophet Muhammad SAW for their blessing and affection to accompany the researcher's life from the beginning till the end.
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5. All of my lecturers in State Islamic Institute of Kediri.

MOTTO

"Success is not final, failure is not fatal: it is the courage to continue that counts."

—Winston Churchill

ABSTRACT

Widyastuti, Yunika. (2025). *The Effectiveness of Using Bamboozle Game on Students' Vocabulary Mastery at Seventh Grade of SMP Al Huda Kota Kediri in the Academic Year 2024/2025*. Department of English Language Education, Faculty of Tarbiyah, State Islamic Institute of Kediri. Advisor: (I) Drs. Agus Edi Winarto, M.Pd. (II) Erna Nurkholida, M.Pd.

Keywords: *Bamboozle, vocabulary mastery, game-based learning, English language learning*

Vocabulary mastery is a crucial component in learning English, it plays a major role in comprehension, production, and effective communication. This study aimed to determine whether there is a significant difference in vocabulary mastery between students taught using Bamboozle and those taught using Wordwall. The research focused on the effectiveness of vocabulary instruction among seventh-grade students at SMP Al Huda, Kota Kediri.

A quantitative method with a quasi-experimental design was employed. The sample consisted of 52 students selected through purposive sampling: Class VII A served as the experimental group (using Bamboozle), while Class VII C functioned as the control group (using Wordwall). Data were collected through pre-tests and post-tests to assess students' vocabulary mastery before and after treatment. The data were analyzed using SPSS version 22 and the ANCOVA statistical test.

The results showed a significance value (sig.) of less than 0.05, indicating a statistically significant difference between the two groups. Therefore, the null hypothesis (H_0) is rejected, and the alternative hypothesis (H_a) is accepted. It means that the use of Bamboozle as a learning medium is significantly more effective than Wordwall in improving students' vocabulary mastery. The post-test mean score of the experimental group was 82.15, while the control group scored 64.62. Thus, it can be concluded that Bamboozle is an effective tool for enhancing vocabulary mastery among seventh-grade students.

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